CITL SPRING FILM CHALLENGE OFFICIAL RULES

- 1. All community, high school and college students, as well as community members, are invited to participate.
- 2. Participants must produce an original, creative work featuring original video/imagery. No stock footage.
- 3. Participants may use whatever means and techniques they wish to produce their movie.
- 4. Movies must be produced within the challenge period and must include ALL elements of the challenge for award consideration.
- 5. Within the bounds of the challenge, participants can make whatever kind of movie they wish. Regarding content, consider what you want to have screened in public with your name on it.
- 6. Movie time durations must be strictly adhered to: 25 seconds for Five-by-Five, 1-5 minutes for Short Film, 30 seconds for ads. Durations do not count titles and credits.
- 7. Your film MUST have a title, and MUST feature full crew credits. This includes production team members (camera ops, director, producer, lighting, writer, etc.), actors/actresses, consultants, grips, etc., as well as citations for any music used. While Fair Use covers use of existing music for educational purposes (10% or 30 seconds, whichever is less), YouTube may flag a video featuring commercially licensed music.
- 8. All submissions MUST be accompanied by a challenge entry form.
- 9. Submissions must be received by the deadline in order to be considered for an award. Late submissions will not be eligible for judging.
- 10. Video files must be named for the film, and must be submitted in one of the following formats: .mp4, m4v or .mov.
- 11. Movies should be formatted for HD display (1080 maximum, 720 minimum). Films submitted in a larger format will be re-sized to ensure consistent playback. Any SD submissions may be enlarged.
- 12. Filmmakers may not use media from commercial films and programs.
- 13. Participants making use of public domain or open-license audio, music or sound effects must credit ALL authors. Fair Use Guidelines for copy- written music specifies 10% or 30 seconds, whichever is less.